DEFENSIVE AND COMPETITIVE BIDDING		LE	ADS AND SIGN	ALS	W B F CONVENTION CARD
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING	LEADS STYLE	2		
Level 1: 8+points, 5 + cards		Lead		In Partner's Suit	CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
Level 2: if under the opponents suit= 10+ points and 5+cards, if higher less than 10 points and 6+cards	card. High ca the suit or top		card=2 cards of top of nothing	The highest card of the hand	NCBO: GREEN
	NT		: promise of a or 4+ cards of the	The highest card of the hand	PLAYERS: STAVRI - BONIATI
	Subseq				EVENT (Open/Women/Senior/Transnational)
	Other:				
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY
Natural 15-17 HCP normal distribution	Lead	Vs. Suit		Vs. NT	
	Ace	1-2 cards of		King and 1-2 more cards	GENERAL APPROACH AND STYLE
	King	is ace or K			SAYC, 5 cards of majors, better minor, inverted minors, Bergen raises, Michaels, unusual NT, 2D/H/S=weak. RCK:3041
	Queen	Solo card		Q,J,10	
	Jack		or promise 10	J, 10, 9	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10 Solo or card		r promise a higher 10, 9,8,7		
Weak if suit, unusual if NT	9	Top of not	hing	Top of nothing	
	Hi-X				
	Lo-X				
Reopen: weak		IN ORDER OF			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		artner's Lead	Declarer's Lea		SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Direct que bid=Michaels, 3+cards of the partners suit. In case of repeating que bid=asks for a stop to bid NT	e	mall card ncourage mall card		Lavinthal	3nt gambling
		ncourage			
		mall card			
		ncourage			
	1 S	mall card			
		ncourage			
VS. NT (vs. Strong/Weak; Reopening;PH)		mall card			
vs NT : Capelletti		small card			
-		ncourage			
	Signals (inc	Signals (including Trumps):			
	-				
	DOUBLES				
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOU	Γ DOUBLES (St	yle; Responses; F	Reopening)	

Double: opening hand, promising 2- cards of bidding suit, 4-4-3 of the other suits Que bid if opp bids major suit: opening hand over 15 HCP, 4cards in the other major NT bid: level 1=16-17 HCP includes stop in bidding suit. Level 2: 17-19 HCP includes 2 stops in bidding suit	natural	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1* or 2*		SPECIAL FORCING PASS SEQUENCES
natural	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS	
OVER OPPONENTS' TAKEOUT DOUBLE		IMPORTANT NOTES
New suit: 8+ points and 5 cards suit		INI ORTANI NOTES
Redouble: 8+ HCP and 4 cards in an unbidden major, includes stop		
in bidden suit		
NT: 10-11 HCP, stoppers in bidding suit in level 2. Opening hand in		
level 3 including 2 stops in bidding suit		PSYCHICS:

C	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
OPENING				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1*		3+		Openning hand 12+HCP, 3+ clubs	2 clubs: 10+ HCP, 5 clubs, no 4 cards major 1 d/h/s 6-9 HCP, 4+ cards 1NT: 6-9 HCP, no 4 cards major			
1 •		3+		Openning hand 12+HCP, 3+ diamonds	2 diamonds: 10+ HCP, 5 diamonds, no 4 cards major			
1 <b>v</b>		5+		Openning hand 12+HCP, 5+ hearts	Bergen raises			
1 🔺		5+		Openning hand 12+HCP, 5+ spades	Bergen raises			
INT				15-17 HCP, normal distribution	Stayman, transfers in majors and minors 2♠= transfer to♣ 3♣= transfer to ♠			
2*	V			23+ HCP or 17+HCP including 6+cards of solid suit	2 diamonds: relay 2 hearts, spades: 8+ HCP, 5 cards of hearts 2nt: 8+ HCP, normal distribution			
2•		6+		Weak, 6-10 HCP	2nt: relay, opening hand 14+HCP, 2 cards diamonds 3 Diamonds: weak hand, 3+ diamonds			

2♥	6+	Weak, 6-10 HCP	2nt: relay, opening hand 14+HCP, 2 cards hearts 3 hearts: weak hand, 3+ diamonds			
2	6+	Weak, 6-10 HCP	2nt: relay, opening hand 14+HCP, 2 cards spades 3 spades: weak hand, 3+ spades			
2NT		20-22 HCP, normal distribution	Stayman, transfers			
3*	7+	7 clubs, 6-10 HCP	3nt: 2 clubs, stops in every suit			
3♦	7+	7 diamonds, 6-10 HCP	3nt: 2 diamonds, stops in every suit			
3♥	7+	7 hearts, 6-10 HCP	3nt: 2 hearts, stops in every suit			
3♠	7+	7 spades, 6-10 HCP	3nt: 2 spades, stops in every suit			
3NT		7-8 solid minor, 7-10 HCP	4 clubs: pass or correct. No stops in majors			
5111			+ clubs, pass of contect. No stops in majors			
4*	8+	8 clubs, 6-10 HCP				
4♦	8+	8 diamonds, 6-10 HCP				
4♥	8+	8 hearts, 6-10 HCP				
4♠	8+	8 spades, 6-10 HCP				
5*	9+	9 + clubs, 6-10 HCP		HIGH LEVEL	HIGH LEVEL BIDDING	
5♦	9+	9+ diamonds, 6-10 HCP				
5♥	9+	9+ hearts, 6-10 HCP				
5♠	9+	9+ spades, 6-10 HCP				
-						